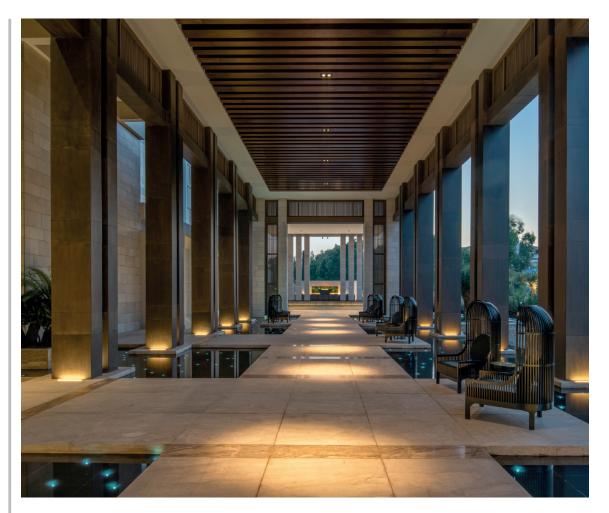


STEPHANIE DELGADO
Associate
10 DESIGN

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Originally from Peru, Stephanie her undergraduate completed studies there before moving to London to obtain her master's degree. Her career in hospitality then began by winning a competition for the Hyatt Centric Hotel in Lima, which she worked on from concept to completion. Following that, Stephanie joined Palacio Arquitectos. an architecture firm which worked exclusively with the Belmond Hotel brand in a series of renovation and new proposals for their hotels and trains across South America. Expanding her hospitality portfolio, she joined WATG, working on prestigious projects such as the Corinthia in Malta. Now at 10 Design, Stephanie has worked on hospitality projects in incredible locations such as Italy, Switzerland, and the MENA region

> Selected project (pictured): The AMARA Hotel and Residences is a signature project from 10 Design's portfolio, which completed in 2019



In your opinion, which area in a hotel has the biggest design impact and why?

For me, nothing is more special than the arrival to a new place. First impressions can define your whole experience creating an exciting sense of discovery for the guest. A guest's memory of their arrival can be framed by an incredible panoramic view, a lush secret garden, or the doors opening to reveal a welcome team. That first impression is critical.

Tell us about your dream design project

I've always been in love with architecture pavilions and small experimental projects. I love to visit the Architecture Biennale just to get to see the Giardini Pavilions, or projects such as the Muraatsalo Experimental House from Alvar Aalto in the middle of the woods in Finland, or the Cabanon by Le Corbusier in the hilly coasts around Nice in the south of France. When I was a student, I used to dream of having the chance to build an experimental pavilion in the middle of the jungle of Peru, specifically on the land of my grandparents. I believe going small inherently forces you to think and experiment in depth with materiality, detail, and the complexity of building an 'ideal' space.

Discuss a design innovation that's emerging or a major change you are foreseeing in hotel design

I've seen a rise in utilising immersive tents and camps within hospitality destinations. This approach to sustainability is interesting as it challenges the idea of hospitality asset footprint and permanence on site, especially when hotels are within some of the most special sites on the planet.

These special ecosystems are fragile and interventions, if not done sensitively, can be disruptive. I can see this approach working in destinations across the Middle East, taking a soft touch with how the built environment converses with the stunning desert landscape. Temporary or mobile structures can minimize the impact on the environment.

What is the most enjoyable aspect of your work?

I've always found the creative side of architecture exciting. While I enjoy the moments when I'm working through my own ideas and vision, I'm a true believer in the collective. Sharing, discussing, and challenging ideas always creates the most dynamic and successful outcome.

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